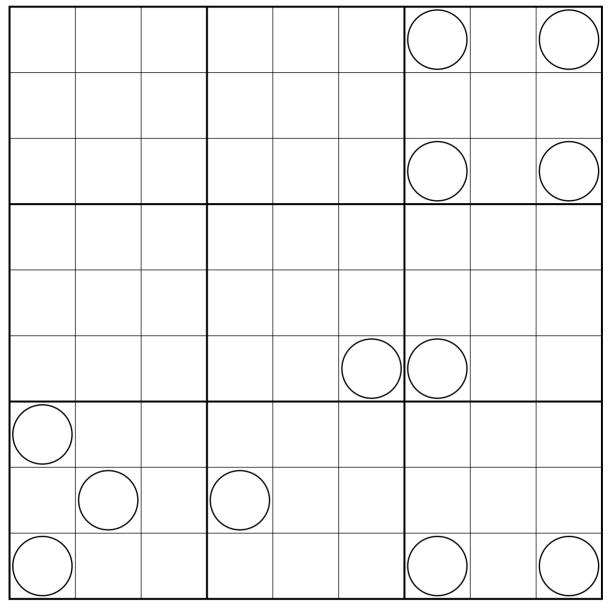
Riverbank · Episode 3





- **Normal sudoku**: Fill every row, column and marked 3×3 box with the digits 1 to 9 once each.
- **River** (think: classic *snake*): Locate a river in the grid, consisting of a one-cell wide, non-looping, non-branching string of orthogonally connected cells, which may not touch itself orthogonally (but may diagonally).
- German whispers: Neighboring cells along the river differ by 5 or more.
- **Riverbank**: Each border between a river cell and a non-river cell is a riverbank segment (this precludes the grid edge from being counted as riverbank).
- Riverbank sweeper: Each circled cell is a riverbank sweeper, which counts riverbank segments within the (up to 3×3) surrounding cells (see example image).
- No negative constraint: Not all circles are necessarily given.